

The System of Automatic Searching for Vulnerabilities or *how to use Taint Analysis to find vulnerabilities*

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Who is Alex Bazhanyuk

- Security Researcher
- Organizer of Defcon Ukraine Group
- Working in UC Berkley in BitBlaze project
- Solves problems of automation of RE

Who is Nikita Tarakanov

- Independent Security Researcher
- Author of some articles in]akep magazine
- Likes to reverse engineer r0 parts
- Discovered a lot of LPE vulns
- Solves problems of automation of RE

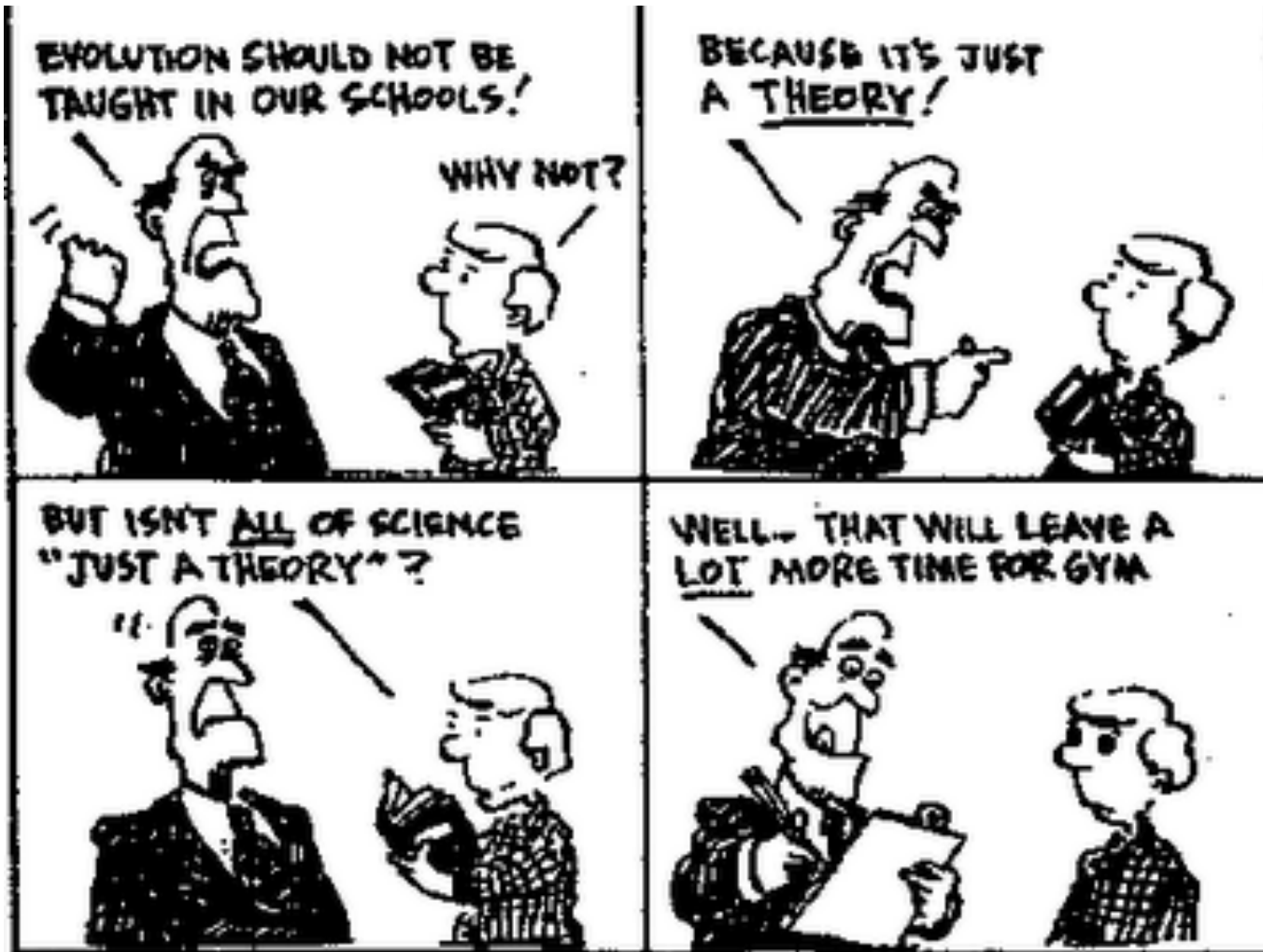
Agenda

- Intro
- Taint analysis theory
- BitBlaze theory
- SASV implementation
- Lulz Time
- Pitfalls
- Conclusion

SASV main parts

- IDA Pro plugins
- BitBlaze: Vine+utils, TEMU + plugins

Theory



Tainting

- Taint sources:

Network, Keyboard, Memory, Disk, Function outputs

- Taint propagation: a data flow technique

Shadow memory

Whole-system

Across register/memory/disk/swapping

Fundamentals of taint analysis



Illustration John Cune

Taint propagation

- If an operation uses the value of some **tainted** object, say X , to derive a value for another, say Y , then object Y becomes **tainted**. Object X taints the object Y

- Taint operator **t**

- $X \rightarrow \mathbf{t}(Y)$

- Taint operator is transitive

$X \rightarrow \mathbf{t}(Y)$ and $Y \rightarrow \mathbf{t}(Z)$, then $X \rightarrow \mathbf{t}(Z)$

Static Taint Analysis

Analysis performed over *multiple paths* of a program

* Typically performed on a control flow graph (CFG):

statements are nodes, and there is an edge between nodes if there is a possible transfer of control.

BitBlaze: Binary Analysis Infrastructure



- Automatically extracting security-related properties from
- binary code
- Build a unified binary analysis platform for security
 - Static analysis + Dynamic analysis + Symbolic Analysis
 - Leverages recent advances in program analysis, formal methods, binary instrumentation...

Solve security problems via binary analysis

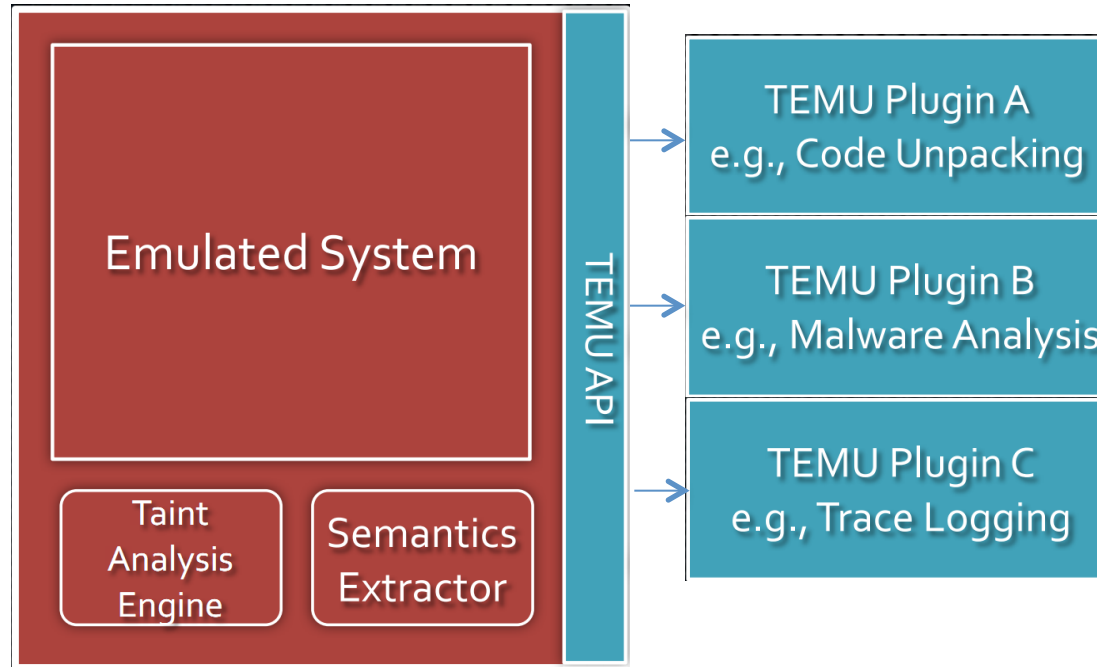
- More than a dozen different security applications
- Over 25 research publications

BitBlaze

- <http://bitblaze.cs.berkeley.edu/>
- TEMU, VINE
- Rudder, Panorama, Renovo

Static Analysis Component	Dynamic Analysis Component	Symbolic Exploration Components
VINE	TEMU	Rudder/ BitFuzz/FuzzBall

TEMU



Confines TEMU

- **Only gcc-3.4**
- **Qemu 0.9.1 - TEMU**
- **Qemu 0.10 - TCG(Tiny Code Generator)-TODO**
- **Qemu 0.10 ⇔ Qemu 1.01**

VINE

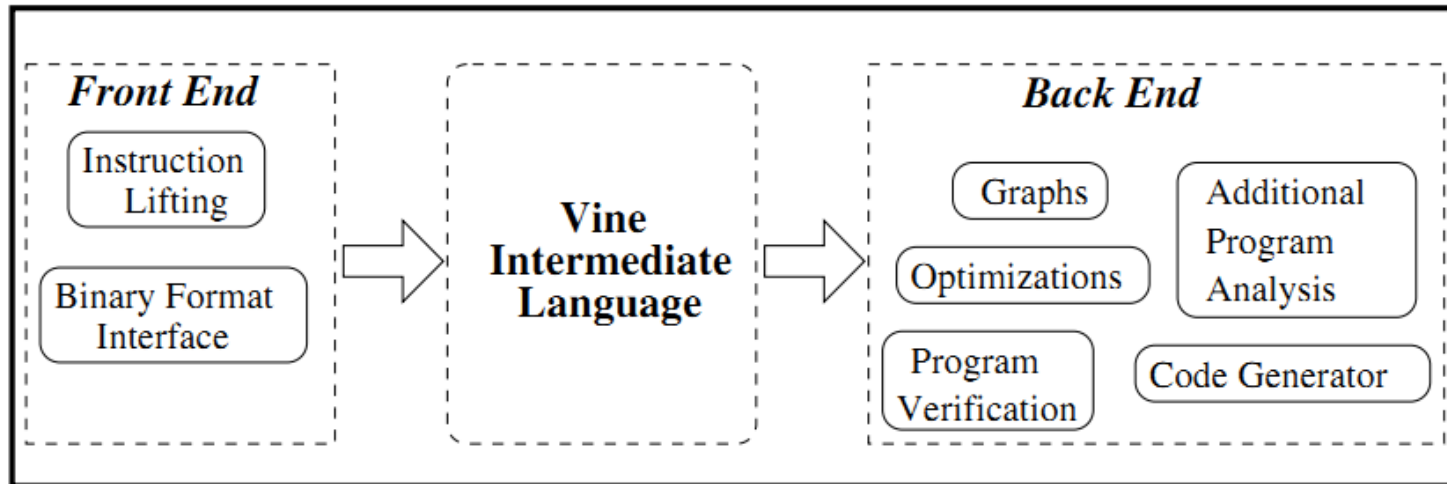


Fig. 2. Vine Overview

The Vine Intermediate Language

program ::= *decl** *instr**

instr ::= *var* = *exp* | *jmp* *exp* | *cjmp* *exp,exp,exp* | *halt* *exp* | *assert* *exp*
| *label* *integer* | *special* *id_s*

exp ::= *load*(*exp, exp, τ_{reg}*) | *store*(*exp, exp, exp, τ_{reg}*) | *exp* \diamond_b *exp* | \diamond_u *exp*
| *const* | *var* | *let* *var* = *exp* *in* *exp* | *cast*(*cast_kind, τ_{reg}, exp*)

cast_kind ::= *unsigned* | *signed* | *high* | *low*

decl ::= *var* *var*

var ::= (*string*, *id_v*, *τ*)

\diamond_b ::= +, -, *, /, /_s, mod, mod_s, <<, >>, >>_a, &, |, ⊕, ==, ≠, <, ≤, <_s, ≤_s

\diamond_u ::= - (unary minus), ! (bit-wise not)

value ::= *const* | { *n_{a1}* → *n_{v1}*, *n_{a2}* → *n_{v2}*, ... } : *τ_{mem}* | ⊥

const ::= *n* : *τ_{reg}*

τ ::= *τ_{reg}* | *τ_{mem}* | **Bot** | **Unit**

τ_{reg} ::= *reg1_t* | *reg8_t* | *reg16_t* | *reg32_t* | *reg64_t*

τ_{mem} ::= *mem_t* (*τ_{endian}*, *τ_{reg}*)

τ_{endian} ::= *little* | *big* | *norm*

Example of disasm:

```
fc32dcec:  rep stos %eax,%es:(%edi)  R@eax[0x00000000][4](R) T0
R@ecx[0x00000002][4](RCW)  T0  M@0xfb7bfff8[0x00000000][4](CW) T1 {15
(1231, 69624) (1231, 69625) (1231, 69626) (1231, 69627) }
```

```
fc32dcec:  rep stos %eax,%es:(%edi)  R@eax[0x00000000][4](R) T0
R@ecx[0x00000001][4](RCW)  T0  M@0xfb7bfff8[0x00000000][4](CW) T1 {15
(1231, 69628) (1231, 69629) (1231, 69630) (1231, 69631) }
```

```
fc32dcee:  mov  %edx,%ecx  R@edx[0x0000015c][4](R) T0
R@ecx[0x00000000][4](W) T0
```

```
fc32dcf0:  and  $0x3,%ecx  I@0x00000000[0x00000003][1](R) T0
R@ecx[0x0000015c][4](RW)  T0
```

```
fc32dcf5:  andl $0x0,-0x4(%ebp) I@0x00000000[0x00000000][1](R) T0
M@0xfb5ae738[0x00000002][4](RW) T0
```

```
fc32dcf9:  jmp  0x00000000fc32c726  J@0x00000000[0xffffea2d][4](R) T0
```

```
fc32c726:  cmpl $0x0,-0x58(%ebp) I@0x00000000[0x00000000][1](R) T0
M@0xfb5ae6e4[0x00000000][4](R) T0
```

Taint info

- T0 - means that the statement did not taint.
- T1 - means that the instruction taint in curly brackets can be seen that there taint and what it depends.
- Here's an example of:
- `fc32dcec: rep stos% eax,% es: (% edi) R @ eax [0x00000000] [4] (R) T0 R @ ecx [0x00000001] [4] (RCW) T0 M @ 0xfb7bffc [0x00000000] [4] (CW) T1 {15 (1231, 628) (1231, 629) (1231, 630) (1231, 631)}`
- 4 bits of information taint and they depend on the offset: 628, 629, 630, 631. 1231 - this number is origin(kind of ID that TEMU plugin sets).

appreplay

- `./vine-1.0/trace_utils/appreplay -trace font.trace -ir-out font.trace.il -assertion-on-var false-use-post-var false`

where:

- `appreplay` - ocaml script that we run;
- `-trace` - the way to the trace;
- `-ir-out` - the path to which we write IL code.
- `-assertion-on-var false-use-post-var false` - flags that show the format of IL code for this to false makes it more readable text.

Example of IL code:

- Begins with the declaration of variables:
- INPUT - it's free memory cells, those that are tested in the very beginning (back in temu), input into the program from an external source.

```
var cond_000017_0x4010ce_00_162:reg1_t;
```

```
var cond_000013_0x4010c3_00_161:reg1_t;
```

```
var cond_000012_0x4010c0_00_160:reg1_t;
```

```
var cond_000007_0x4010b6_00_159:reg1_t;
```

```
var INPUT_10000_0000_62:reg8_t;
```

```
var INPUT_10000_0001_63:reg8_t;
```

```
var INPUT_10000_0002_64:reg8_t;
```

```
var INPUT_10000_0003_65:reg8_t;
```

```
var mem_arr_57:reg8_t[4294967296]; – memory as an array
```

```
var mem_35:mem32l_t;
```

```

R_EAX_5:reg32_t =
0x73657930:reg32_t;
{
var idx_144:reg32_t;
var val_143:reg8_t;
idx_144:reg32_t =
0x12fef0:reg32_t;
val_143:reg8_t =
INPUT_10000_0000_62:reg
8_t;
mem_arr_57[idx_144:reg32
_t + 0:reg32_t]:reg8_t =
cast((val_143:reg8_t &
0xff:reg8_t) >>
0:reg8_t)L:reg8_t;

```

```

T_32t2_60:reg32_t =
    R_ESP_1:reg32_t;
T_32t1_59:reg32_t =
    T_32t2_60:reg32_t +
    0x1c8:reg32_t;
T_32t3_61:reg32_t = ((
cast(mem_arr_57[T_32t1_59:reg32_t
+ 0:reg32_t]:reg8_t)U:reg32_t
<< 0:reg32_t
|
cast(mem_arr_57[T_32t1_59:reg32_t
+ 1:reg32_t]:reg8_t)U:reg32_t
<< 8:reg32_t)
|
cast(mem_arr_57[T_32t1_59:reg32_t
+ 2:reg32_t]:reg8_t)U:reg32_t
<< 0x10:reg32_t)
|
cast(mem_arr_57[T_32t1_59:reg32_t
+ 3:reg32_t]:reg8_t)U:reg32_t
<< 0x18:reg32_t
;
R_EAX_5:reg32_t =
    T_32t3_61:reg32_t;
}

```

What is STP and what it does?

- STP - constraint solver for bit-vector expressions.
- separate project independent of the BitBlaze
- To produce STP code from IL code:
- `./vine-1.0/utlis/wputil trace.il -stpout stp.code`
- where the input is IL code, and the output is STP code

STP program example

```
mem_arr_57_8 : ARRAY BITVECTOR(64) OF BITVECTOR(8);
INPUT_10000_0000_62_4 : BITVECTOR(8);
ASSERT( 0bin1 =
(LET R_EAX_5_232 =
0hex73657930
IN
(LET idx_144_233 =
0hex0012fef0
IN
(LET val_143_234 =
INPUT_10000_0000_62_4
IN
(LET mem_arr_57_393 =
(mem_arr_57_8 WITH [(0bin00000000000000000000000000000000 @ BVPLUS(32,
idx_144_233,0hex00000000))] := (val_143_234;0hexff)[7:0])
.....
IN
(cond_000017_0x4010ce_00_162_392;0bin1)))))))));
Is this expression false?
QUERY (FALSE);
And give a counter example:
COUNTEREXAMPLE;
```



STP output example

- How to ask for a decision to STP:
- `./stp stp.code`
- Example of STP output:

```
ASSERT( INPUT_10000_0001_63_5 = 0x00 );
```

```
ASSERT( INPUT_10000_0002_64_6 = 0x00 );
```

```
ASSERT( INPUT_10000_0000_62_4 = 0x61 );
```

```
ASSERT( INPUT_10000_0003_65_7 = 0x00 );
```

Invalid.

SASV Components:

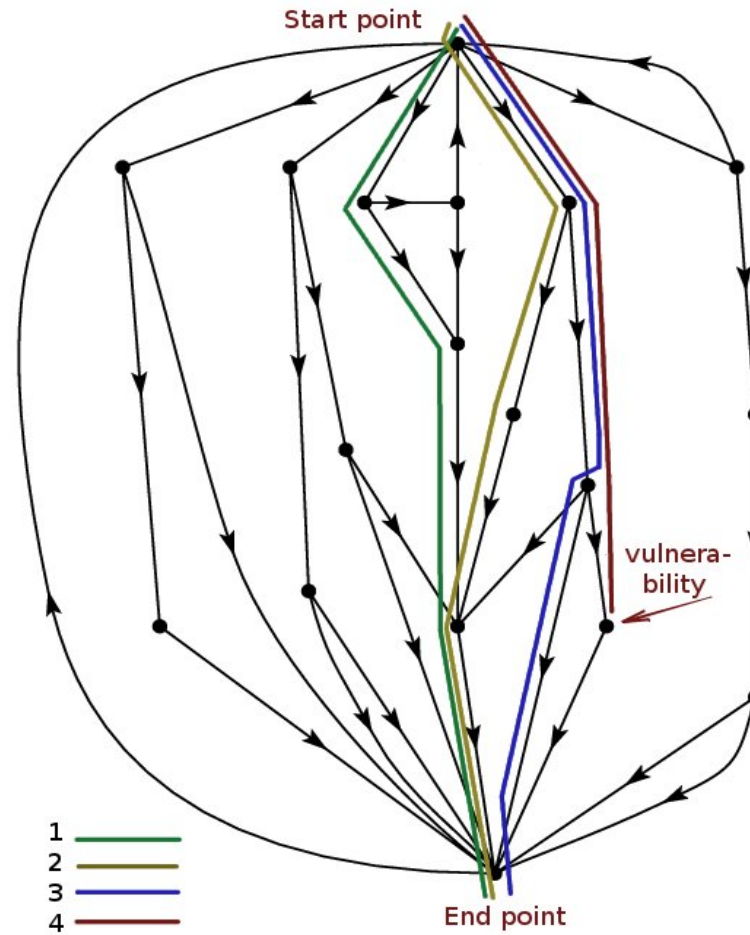
- **Temu** (tracecap: start/stop tracing. Various additions to tracecap(hooks etc.))
- **Vine** (appreplay, wputil)

- **STP**

- **IDA plugins:**
 - - *DangerousFunctions* – finds calls to malloc,strcpy,memcpy etc.
 - - *IndirectCalls* – indirect jumps, indirect calls.
 - - *ida2sql* (zynamics) –idb in the mysql db. (<http://blog.zynamics.com/2010/06/29/ida2sql-exporting-ida-databases-to-mysql/>)

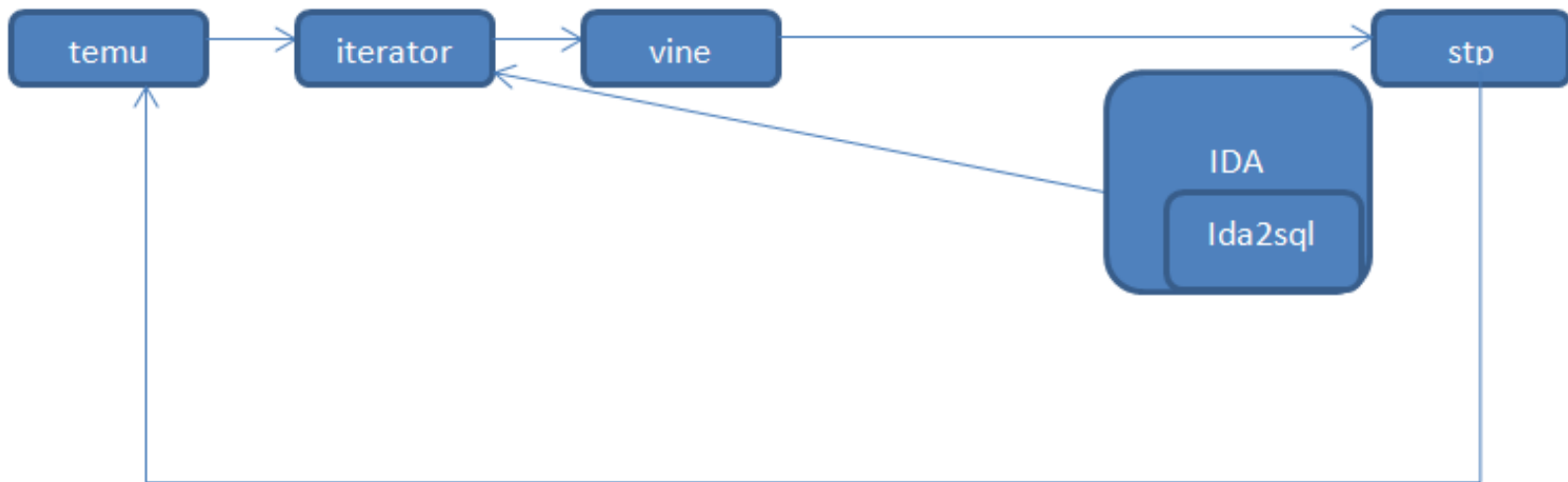
- **Iterators** – wrapper for temu, vine, stp.
- **Various publishers** – for DeviceloControl etc.

How does SASV work?



SASV

- Scheme:

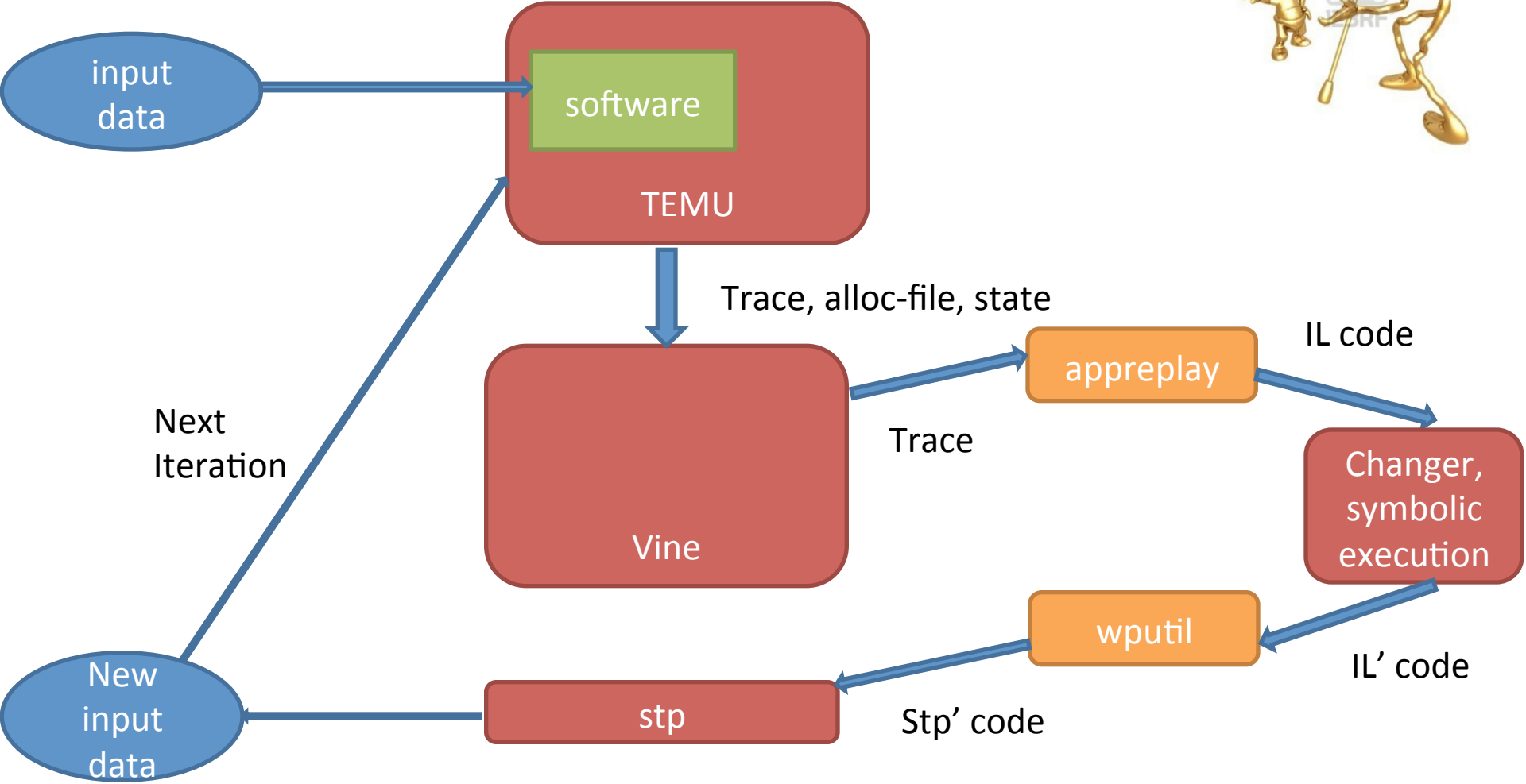


- Min Goal: max coverage of the dangerous code
- Max Goal: max coverage of the all code

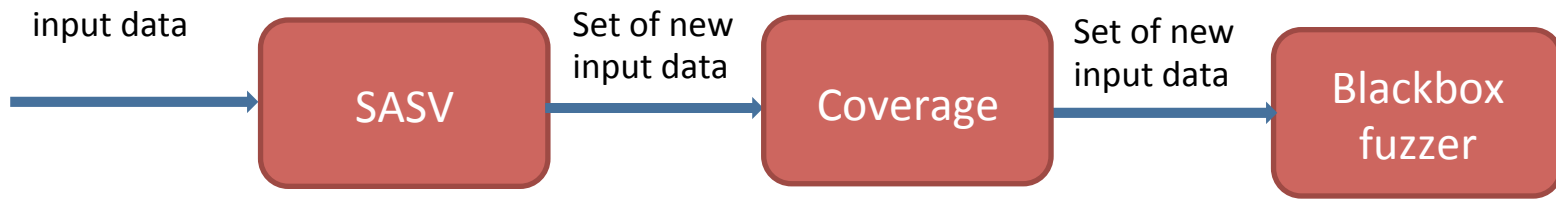
SASV basic algorithm

1. Work of IDA plugins -> dangerous places
2. Publisher(s) -> invoke targeted code
3. TEMU -> trace
4. Trace -> appreplay -> IL
5. IL -> change path algo -> IL'
6. IL' -> wputil -> STP_prorgam'
7. STP_prorgam' -> STP -> data for **n+1** iteration
8. Goto #2

Diagram for new path in graph



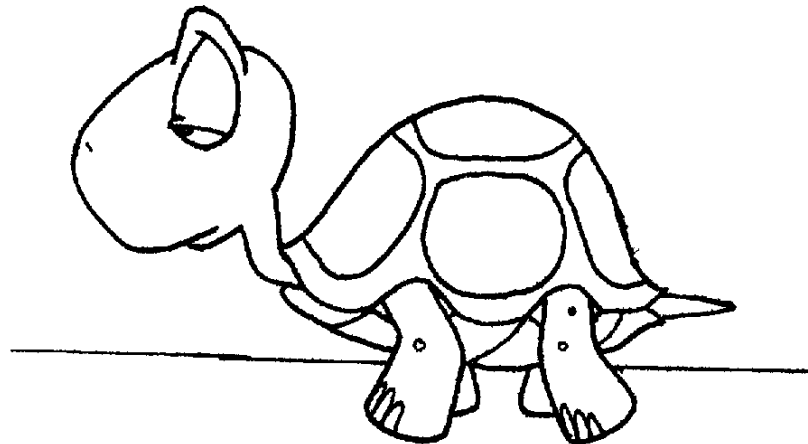
Combo system: Dumb+Smart



Disadvantages

- Definition of the vulnerability is difficult task.
- Performance – speed of tracing in TEMU is

AWFUL



Overhead

- Ideally – $1/1000$.
- In Reality - $1/(X * 10000)$
- Where X is dynamic and could be 1 to 10^N
- Depends on your target ($r3$, $r0$)
- Hooks quantity, etc

Implementation(Vine<->TEMU) issues

- VEX != XED
- VEX is part of valgrind - used for R3.
- Formula only for single thread.

TO DO

DATE _____
PRIORITY _____
TIME _____

TASKS		ERRANDS	
No.	DATE	No.	DATE
01			
02			
03			
04			
05			
06			
07			
08			
09			
10			

CORRESPONDENCE		NOTES	
No.	DATE	No.	DATE
01			
02			
03			
04			
05			
06			
07			
08			
09			
10			

ALL DONE

"Make a list—you'll feel better."

Get rid of that damned QEMU!

- Move taint propagation to Hypervisor!
- Damn good idea!
- But a lot of code to port/rewrite

Automation of Exploit Generation

- Build Primitives (correct exploitation state)!
- A lot of exploit mitigations
- EIP tainted != pwnage (nowadays)

S2E + SASV

S2E=Qemu+Klee

Klee=LLVM+Stp

- Input data => taint analysis (new concept)
- Support ARM
- Support Qemu 0.12



Vulnerabilities in drivers

- Overflows: stack, pool, integer
- Pointer overwrite
- Null pointer dereference(Plague)
- Race condition(Plague)
- Various logical vulnerabilities(how to automate?)

Example of issue

- `Total = var1 * var2` (var – could be const)
- `Mem = malloc(Total)`
- `For(i=0;i<var;i++)memcpy(Mem,
Mem2,CONST)`
- `Free(Mem)`

Define Vulnerability (Memory corruption)

- `var = var1 operation var2`
- `Mem = alloc(heap, stack)(var)`
- `Mem[var3] = var4`
- Could `var3 > var` (write out-of-bounds) ?

Define vulnerability

1. tainted eip. (very rare in real life, look at KingSoft AV)
2. pointers and operations on them.
3. buffer overflow (hook *alloc function and change size of alloc).
4. integer operations and results(VSA).
5. Threads race condition – is there using of synchronising functions?

Attack vectors(r3->r0)

- **IOCTL**
- SSDT hooks(Native & Shadow)
- various notification routines

DeviceIoControl

- Parameters:

- `hDevice`
- `dwIoControlCode`
- `lpInBuffer`
- `nInBufferSize`
- `lpOutBuffer`
- `nOutBufferSize`
- `lpBytesReturned`
- `lpOverlapped`

Concept

IOCTL:

Data to taint:

- *dwIoControlCode* - to get list of supported ioctl codes
- *lpInBuffer* - pointer(METHOD_NEITHER) and data (METHOD_BUFFERED)
- *nInBufferSize* - size ranges
- *lpOutBuffer* - pointer(METHOD_NEITHER) and data (METHOD_BUFFERED)
- *nOutBufferSize*- size ranges

Tracing only driver code

Shaming examples

- Lulz Time!

GData Lulz #0:Minilcpt.sys

- Ioctl code 0x83170180 (METHOD_BUFFERED)
- Untrusted data goes to FtlReleaseContext
- Leads to decrement arbitrary memory
- Leads to control of EIP
- TotalCare 2011->2012(20 months old 0day)
- Woot TotalCare 2013 fixed feature ☹️

GData Lulz #1: GDNdislc.sys

- What about control over Ndis Filter?
- 0x830020E0 – NPD + switching on/off
- 0x83002108 –switching on/off AutoPilot
- First trigger as non-interesting vuln(NPD)
- But log from DbgPrint shows Lulz

Agnitum(?) VBEngNT.sys FAIL

- VBEngNT.sys – NOT Agnitum code
- VBEngNT.sys – from VirusBuster!
- Plays dll role in kernel land
- 50(!!!) vulnerable functions – one stupid bug
- Full trust on pointers
- Using by several(over 8) products
- Test before you buy some r0(!!!) code!!!

Microsoft Features

- METHOD_BUFFERED “signal”
- METHOD_IN/OUT_DIRECT
- ProbeForRead/ProbeForWrite – known for ages,
but MS itself FAILS sometime

GData Lulz #2: TS4nt.sys

- New!!!!
- Total Care 2013(future!!!)
- Processes several ioctls
- METHOD_BUFFERED “signal” (NPD)
- Uses pointer than check – smart!

METHOD_BUFFERED “signal”

- CA Internet Security KmxFw(0x85000800)
- CA Internet Security KmxAmrt(0x8E000800)
- CA Internet Security KmxCfg (0x8700004A)
- CA Internet Security KmxCfg (0x87000800)
- Total 4 stupid shutdown features of HIPS! :D

Vipre ISS 2012 SBREDrv.sys

- Rebooting Ioctls: 0x22C418, 0x22C1C, 0x22C0CC
- Kernel Pool Corruptions: 0x22C104, 0x22C108, 0x22C10C, 0x22C110, 0x22C124, 0x22C180
- Total 3(features) + 6 vulns
- + also presented in Unthreat, LavaSoft products

TrendMicro tmtdi.sys #1

- Ioctl code 0x220044 (METHOD_BUFFERED)
- No range check for size
- Just check for correct address – NPD check (MmlsAddressValid)
- Pool corruption in cycle
- No control of overflowing data ☹️

TrendMicro tmtdi.sys #1

- .text:0001D881 mov edi, [ebx+0Ch]
- .text:0001D884 push edi ; our buffer
- .text:0001D885 call esi ; **MmlsAddressValid**
- .text:0001D887 test al, al
- .text:0001D889 jz loc_1DDAB
- .text:0001D88F push [ebp+output_buff_size]
- .text:0001D892 push edi
- .text:0001D893 push offset rules_list
- .text:0001D898 call ioctl_0x220044_vuln
- [..]

TrendMicro tmtdi.sys #1

- .text:000156EA mov ebx, [ebp+our_buffer_size_controlled]
- .text:000156ED mov [ebp+NewIrq], al
- .text:000156F0 mov eax, **dword_22CA0**
- .text:000156F5 mov edx, offset **dword_22CA0**
- .text:000156FA cmp eax, edx
- .text:000156FC jz short loc_15748
- [..]
- .text:00015700 mov ecx, [eax+0Ch]
- .text:00015703 mov [ebx], ecx
- .text:00015705 mov ecx, [eax+10h]
- .text:00015708 mov [ebx+4], ecx
- .text:0001570B mov ecx, [eax+14h]
- .text:0001570E mov [ebx+8], ecx ← write outside of the pool chunk
- .text:00015711 mov ecx, [eax+18h]
- .text:00015714 mov [ebx+0Ch], ecx

TrendMicro tmtdi.sys #2

- ioctl code 0x220030
- Range check for `inbuff_size` \geq 0x2AA
- Range check for `outbuff_size` \geq 0x4D0
- Allocs pool memory for const size 0x4D0
- And...
- Zeroing it with `outbuff_size` length! LOL

TrendMicro tmtdi.sys #2

- .text:0001D704 cmp [ebp+inbuff_size], 2AAh
- .text:0001D70B jb loc_1DDAB
- .text:0001D711 mov esi, **4D0h**
- .text:0001D716 cmp [ebp+output_buff_size], esi
- .text:0001D719 jb loc_1DDAB
- .text:0001D71F push 746D74h ; Tag
- .text:0001D724 push esi ; NumberOfBytes
- .text:0001D725 push 0 ; PoolType
- .text:0001D727 call ds:ExAllocatePoolWithTag
- [...]

TrendMicro tmtdi.sys #2

- .text:0001D74B push edi ; pool_mem_const_size
- .text:0001D74C lea eax, [ebp+output_buff_size]
- .text:0001D74F push eax ; output_buff_size
- .text:0001D750 push [ebp+NewIrq] ; inbuff
- .text:0001D753 push 220030h ; ioctl_code
- .text:0001D758 call ioctl_several_ioctl_codes
- [..]
- .text:00014918 **mov esi, [ebp+output_buff_size]**
- [..]
- .text:00014977 push dword ptr [esi] ;
- .text:00014979 push 0 ;
- .text:0001497B push [ebp+**pool_mem_const_size**] ;
- .text:0001497E call memset

TrendMicro tmnciesc.sys

- Ioctl code 0x222404
- Kernel Pool Corruption
- Your homework ;)

Pitfalls of taint analysis

- Indirect propagation
- Flat model problem(data is tainted, pointer is not) – strlen problem
- Const values tainting(switch problem)
- More taint info(levels) – more overhead

Pitfalls of tainting r0

- Taint info lost
- Check of system variables
- System defense mechanism(s) (win32k.sys
WATCHDOG BugCheck)

Pitfalls of tainting r0(IOCTL)

- KeGetPreviousMode
- IoGetCurrentProcess
- Even hooking NtDeviceIoControlFile!

Conclusions

- Quality -> security level
- Taint analysis is not key to every vuln
- SASV just another approach to automate RE
- Sucks for userland software analysis
- Nice approach for kernel land
- But fails sometimes ;)
- MS should fuzz/test/analyze what it signs!

Thanks, 😊

• Questions?

<http://twitter.com/#!/ABazhanyuk>
<http://twitter.com/#!/NTarakanov>